

# Primary Art Progression Map

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p><b>National Curriculum</b></p> <p><i>Pupils should be taught to:</i></p>	<p><b><u>Children at the expected level of development will:</u></b></p> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>Develop overall body-strength, balance, co-ordination and agility.</li> <li>Develop the foundations of a handwriting style which is fast, accurate and efficient.</li> <li>Explore, use and refine a variety of artistic effects to express ideas and feelings.</li> </ul> <p><b><u>Painting and mixed media</u></b></p> <ul style="list-style-type: none"> <li>Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>Explore, use and refine a variety of artistic effects to express ideas and feelings.</li> </ul>	<p><b><u>Drawing: Make your mark</u></b></p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work.</li> </ul> <p><b><u>Painting and mixed media: colour splash</u></b></p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and</li> </ul>	<p><b><u>Painting and mixed media: Life in colour</u></b></p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work.</li> </ul> <p><b><u>Sculpture and 3D: Clay houses</u></b></p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and</li> </ul>	<p><b><u>Drawing: Growing artists</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Painting and mixed media: Prehistoric painting</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing,</li> </ul>	<p><b><u>Drawing: Power prints</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Painting and mixed media: Light and dark</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for</li> </ul>	<p><b><u>Drawing: I need space</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Painting and mixed media: Portraits</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials</li> </ul>	<p><b><u>Drawing: Make my voice heard</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Sculpture and 3D: Making memories</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their</li> </ul>

## Primary Art Progression Map

	<ul style="list-style-type: none"> <li>Listen attentively, move to and talk about music, expressing their feelings and responses.</li> <li>Create collaboratively, sharing ideas, resources and skills.</li> </ul> <p><b><u>Craft and Design</u></b></p> <ul style="list-style-type: none"> <li>Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>Explore, use and refine a variety of artistic effects to express ideas and feelings.</li> <li>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</li> </ul>	<p>making links to their own work.</p> <p><b><u>Sculpture and 3D: Paper play</u></b></p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work.</li> </ul>	<p>disciplines and making links to their own work.</p> <p><b><u>Craft and design: Map it out</u></b></p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work.</li> </ul>	<p>painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <ul style="list-style-type: none"> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Craft and design: Ancient Egyptian scrolls</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul>	<p>example, pencil, charcoal, paint, clay]</p> <ul style="list-style-type: none"> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Craft and design: Fabric of nature</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul>	<p>[for example, pencil, charcoal, paint, clay]</p> <ul style="list-style-type: none"> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Sculpture and 3D: Interactive installation</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul>	<p>observations and use them to review and revisit ideas</p> <ul style="list-style-type: none"> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul> <p><b><u>Craft and design: Photo opportunity</u></b></p> <ul style="list-style-type: none"> <li>develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history.</li> </ul>
--	--	--	--	--	--	---	---

# Primary Art Progression Map

By the end of the year, children should be able to...

## Drawing

<p><b>Methods, techniques, media and materials</b></p> <p><b>Pupils know how to...</b></p>	<p><b>Reception:</b></p> <p>(ELG) Fine Motor Skills&gt; Use a range of small tools, including scissors, paint brushes and cutlery.</p> <p>(ELG) Fine Motor Skills&gt; Begin to show accuracy and care when drawing.</p> <p>(ELG) Creating with materials&gt; Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<ul style="list-style-type: none"> <li>• Hold and use drawing tools in different ways to create different lines and marks.</li> <li>• Create marks by responding to different stimulus such as music.</li> <li>• Overlap shapes to create new ones.</li> <li>• Use mark making to replicate texture.</li> <li>• Look carefully to make an observational drawing.</li> <li>• Complete a continuous line drawing.</li> </ul>		<ul style="list-style-type: none"> <li>• Use shapes identified within in objects as a method to draw.</li> <li>• Create tone by shading.</li> <li>• Achieve even tones when shading.</li> <li>• Make texture rubbings.</li> <li>• Create art from textured paper.</li> <li>• Hold and use a pencil to shade.</li> <li>• Tear and shape paper.</li> <li>• Use paper shapes to create a drawing.</li> <li>• Use drawing tools to take a rubbing.</li> <li>• Make careful observations to accurately draw an object.</li> <li>• Create abstract compositions to draw more expressively.</li> </ul>	<ul style="list-style-type: none"> <li>• Use pencils of different grades to shade and add tone.</li> <li>• Hold a pencil with varying pressure to create different marks.</li> <li>• Use observation and sketch objects quickly.</li> <li>• Draw objects in proportion to each other.</li> <li>• Use charcoal and a rubber to draw tone.</li> <li>• Use scissors and paper as a method to 'draw'.</li> <li>• Make choices about arranging cut elements to create a composition.</li> <li>• Create a wax resist background.</li> <li>• Use different tools to scratch into a painted surface to add contrast and pattern.</li> <li>• Choose a section of a drawing to recreate as a print.</li> <li>• Create a monoprint.</li> </ul>	<ul style="list-style-type: none"> <li>• Analyse an image that considers impact, audience and purpose.</li> <li>• Draw the same image in different ways with different materials and techniques.</li> <li>• Make a collagraph plate.</li> <li>• Make a collagraph print.</li> <li>• Develop drawn ideas for a print.</li> <li>• Combine techniques to create a final composition.</li> <li>• Decide what materials and tools to use based on experience and knowledge.</li> </ul>	<ul style="list-style-type: none"> <li>• Use symbolism as a way to create imagery.</li> <li>• Combine imagery into unique compositions.</li> <li>• Achieve the tonal technique called chiaroscuro.</li> <li>• Make handmade tools to draw with.</li> <li>• Use charcoal to create chiaroscuro effects.</li> </ul>
<p><b>Knowledge</b></p>		<ul style="list-style-type: none"> <li>• That a continuous line drawing is a drawing with one unbroken line.</li> <li>• Properties of drawing materials e.g., which ones</li> </ul>				<ul style="list-style-type: none"> <li>• What print effects different materials make.</li> </ul>	<ul style="list-style-type: none"> <li>• Gestural and expressive ways to make marks.</li> <li>• Effects different materials make.</li> <li>• The effects created when drawing into different surfaces.</li> </ul>

# Primary Art Progression Map

		smudge, which ones can be erased, which ones blend.					
<b>Vocabulary</b>	long short thick thin straight wavy curved squiggly line mark drawing rubbing texture pattern feeling rough smooth bumpy soft ridged hard	cross-hatch diagonal horizontal line optical art vertical wavy 2D shapes 3D shapes abstract medium shade shape continuous dots firmly lightly line look mark making marks		abstract arrangement blend botanical botanist composition cut dark even expressive form frame frottage geometric gestural grip light line pressure rubbing scale	Contrast Observational drawing Shading Shadow Tone Gradient Three dimensional (3D) Proportion Symmetry Pattern Composition Precision Mixed media Wax-resist Highlight Collage Combine Parallel Hatching Cross-hatching Viewfinder Collaborate Collaboratively Printmaking Abstract Figurative Monoprint Block print	Retro-futurism Futuristic Imagery Culture Cold War Propaganda Space race Purpose Stimulus Decision Process Technique Collagraphy Collagraph Repetition Printing plate Composition Printmaking Evaluate Revisit Develop	Maya Mayan Imagery Mark making Expressive Character traits Symbol Symbolic Interpretation Aesthetic Representative Tone Chiaroscuro Technique Graffiti Guerilla Mural Street art Commissioned Tone Tonal Composition Impact Audience

## Painting and mixed media

<b>Methods, techniques, media and materials</b>  <b>Pupils know how to...</b>	<b>Reception:</b>  (ELG) Fine Motor Skills> Begin to show accuracy and care when drawing. (ELG) Use a range of small tools, including scissors, paint brushes and cutlery.  (ELG) Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.  (ELG) Creating with materials> Share their	<ul style="list-style-type: none"> <li>Combine primary-coloured materials to make secondary colours.</li> <li>Mix secondary colours in paint.</li> <li>Choose suitable sized paint brushes.</li> <li>Clean a paintbrush to change colours.</li> <li>Print with objects, applying a suitable layer of paint to the printing surface.</li> </ul>	<ul style="list-style-type: none"> <li>Mix a variety of shades of a secondary colour.</li> <li>Make choices about amounts of paint to use when mixing a particular colour.</li> <li>Match colours seen around them.</li> <li>Create texture using different painting tools.</li> <li>Make textured paper to use in a collage.</li> <li>Choose and shape collage materials eg cutting, tearing.</li> </ul>	<ul style="list-style-type: none"> <li>Use simple shapes to scale up a drawing to make it bigger.</li> <li>Make a cave wall surface.</li> <li>Paint on a rough surface.</li> <li>Make a negative and positive image.</li> <li>Create a textured background using charcoal and chalk.</li> <li>Use natural objects to make tools to paint with.</li> </ul>	<ul style="list-style-type: none"> <li>Mix a tint and a shade by adding black or white.</li> <li>Use tints and shades of a colour to create a 3D effect when painting.</li> <li>Apply paint using different techniques eg. stippling, dabbing, washing.</li> <li>Choose suitable painting tools.</li> <li>Arrange objects to create a still life composition.</li> <li>Plan a painting by drawing first.</li> </ul>	<ul style="list-style-type: none"> <li>Develop a drawing into a painting.</li> <li>Create a drawing using text as lines and tone.</li> <li>Experiment with materials and create different backgrounds to draw onto.</li> <li>Use a photograph as a starting point for a mixed-media artwork.</li> <li>Take an interesting portrait photograph, exploring different angles.</li> <li>Adapt an image to create a new one.</li> <li>Combine materials to create an effect.</li> </ul>	
---	---	--	---	---	---	--	--

## Primary Art Progression Map

	creations, explaining the process they have used.	<ul style="list-style-type: none"> <li>Overlap paint to mix new colours.</li> <li>Use blowing to create a paint effect.</li> <li>Make a paint colour darker or lighter (creating shades) in different ways eg. adding water, adding a lighter colour.</li> </ul>	<ul style="list-style-type: none"> <li>Compose a collage, arranging and overlapping pieces for contrast and effect.</li> <li>Add painted detail to a collage to enhance/improve it.</li> </ul>	<ul style="list-style-type: none"> <li>Make natural paints using natural materials.</li> <li>Create different textures using different parts of a brush.</li> <li>Use colour mixing to make natural colours.</li> </ul>	<ul style="list-style-type: none"> <li>Organise painting equipment independently, making choices about tools and materials.</li> </ul>	<ul style="list-style-type: none"> <li>Choose colours to represent an idea or atmosphere.</li> <li>Develop a final composition from sketchbook ideas.</li> </ul>	
<b>Knowledge</b>							
<b>Vocabulary</b>	<p>silky smooth slippery slimy wet glossy glistening shiny sticky squelchy glide wipe dot dab</p>	<p>primary colours secondary colours mix blend pattern shape kaleidoscope texture space shade hue</p>	<p>collage detail mixing overlap primary colour secondary colour surface texture</p>	<p>charcoal composition negative image pigment positive image prehistoric proportion scaled up sketch smudging texture tone</p>	<p>Portrait Landscape Shadow Tint Shade Texture Contrasting Vivid Muted Formal Patterned Abstract Detailed Figurative Three dimensional (3D) Grid Technique Mark-making Composition Dabbing pain Stippling paint Paint wash Pointillism</p>	<p>Background Continuous line drawing Portrait Self-portrait Paint wash Collage Texture Composition Carbon paper Transfer Printmaking Monoprint Mixed media Multi- media Justify Research Evaluate Represent Atmosphere Art medium</p>	
<b>Sculpture and 3D</b>							
<b>Methods, techniques, media and materials</b>		<ul style="list-style-type: none"> <li>Roll and fold paper.</li> <li>Cut shapes from paper and card.</li> </ul>	<ul style="list-style-type: none"> <li>Smooth and flatten clay.</li> <li>Roll clay into a cylinder or ball.</li> </ul>			<ul style="list-style-type: none"> <li>Make an explosion drawing in the style of Cai Guo-Qiang, exploring the effect of different materials.</li> </ul>	<ul style="list-style-type: none"> <li>Translate a 2D image into a 3D form.</li> <li>Manipulate cardboard to create 3D forms (tearing,</li> </ul>

## Primary Art Progression Map

<p><b>Pupils know how to...</b></p>		<ul style="list-style-type: none"> <li>• Cut and glue paper to make 3D structures.</li> <li>• Decide the best way to glue something.</li> <li>• Create a variety of shapes in paper, eg spiral, zig-zag.</li> <li>• Make larger structures using newspaper rolls.</li> </ul>	<ul style="list-style-type: none"> <li>• Make different surface marks in clay.</li> <li>• Make a clay pinch pot.</li> <li>• Mix clay slip using clay and water.</li> <li>• Join two clay pieces using slip.</li> <li>• Make a relief clay sculpture.</li> <li>• Use hands in different ways as a tool to manipulate clay.</li> <li>• Use clay tools to score clay.</li> </ul>			<ul style="list-style-type: none"> <li>• Try out ideas on a small scale to assess their effect.</li> <li>• Use everyday objects to form a sculpture.</li> <li>• Transform and manipulate ordinary objects into sculpture by wrapping, colouring, covering and joining them.</li> <li>• Try out ideas for making a sculpture interactive.</li> <li>• Plan an installation proposal, making choices about light, sound and display.</li> </ul>	<p>cutting, folding, bending, ripping).</p> <ul style="list-style-type: none"> <li>• Manipulate cardboard to create different textures.</li> <li>• Make a cardboard relief sculpture.</li> <li>• Make visual notes to generate ideas for a final piece.</li> <li>• Translate ideas into sculptural forms.</li> </ul>
<p><b>Knowledge</b></p>							
<p><b>Vocabulary</b></p>		<p>sculpture three-dimensional cylinder overlap spiral zig-zap concertina carving mosaic</p>	<p>casting ceramic cut detail flatten glaze impressing in relief join negative space pinch pot plaster roll score sculptor sculpture shape slip smooth surface three dimensional thumb pot</p>			<p>Display Installation art Mixed media Features Evaluate Analyse Location Scale Scaled down Special effects Three dimensional Art medium Performance art Stencil Atmosphere Props Influence Experience Culture Revolution Concept Elements Interact Interactive</p>	<p>Expression Self, Identity Attribute Symbolic Literal Assemblage sculpture Manipulate Relief Composition Juxtaposition Embedded Tradition Pitfall Representation Originality Collection</p>

### Craft and design

<p><b>Methods, techniques, media and materials</b></p>	<p><u>Reception:</u> (ELG) Use a range</p>		<ul style="list-style-type: none"> <li>• Draw a map to illustrate a journey.</li> </ul>	<ul style="list-style-type: none"> <li>• Use a sketchbook to research a subject using</li> </ul>	<ul style="list-style-type: none"> <li>• Select imagery and use as inspiration for a design project.</li> </ul>		<ul style="list-style-type: none"> <li>• Create a photomontage.</li> <li>• Create artwork for a design brief.</li> </ul>
--	--	--	---	--	---	--	--

## Primary Art Progression Map

<p><b>Pupils know how to...</b></p>	<p>of small tools, including scissors, paint brushes and cutlery.</p> <p>(ELG)Begin to show accuracy and care when Drawing</p> <p>(ELG) Creating with materials&gt; Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>		<ul style="list-style-type: none"> <li>• Separate wool fibres ready to make felt.</li> <li>• Lay wool fibres in opposite directions to make felt.</li> <li>• Roll and squeeze the felt to make the fibres stick together.</li> <li>• Add details to felt by twisting small amounts of wool.</li> <li>• Choose which parts of their drawn map to represent in their 'stained glass'.</li> <li>• Overlap cellophane/tissue to create new colours.</li> <li>• Draw a design onto a printing polystyrene tile without pushing the pencil right through the surface.</li> <li>• Apply paint or ink using a printing roller.</li> <li>• Smooth a printing tile evenly to transfer an image.</li> <li>• Try out a variety of ideas for adapting prints into 2D or 3D artworks.</li> </ul>	<p>different techniques and materials to present ideas.</p> <ul style="list-style-type: none"> <li>• Construct a new paper material using paper, water and glue.</li> <li>• Use symbols to reflect both literal and figurative ideas.</li> <li>• Produce and select an effective final design.</li> <li>• Make a scroll.</li> <li>• Make a zine.</li> <li>• Use a zine to present information.</li> </ul>	<p>To know how to make a mood board.</p> <ul style="list-style-type: none"> <li>• Recognise a theme and develop colour palettes using selected imagery and drawings.</li> <li>• Draw small sections of one image to docs on colours and texture.</li> <li>• Develop observational drawings into shapes and pattern for design.</li> <li>• Transfer a design using a tracing method.</li> <li>• Make a repeating pattern tile using cut and torn paper shapes.</li> <li>• Use glue as an alternative batik technique to create patterns on fabric.</li> <li>• Use materials, like glue, in different ways depending on the desired effect.</li> <li>• Paint on fabric.</li> <li>• Wash fabric to remove glue to finish a decorative fabric piece.</li> </ul>		<ul style="list-style-type: none"> <li>• Use a camera or tablet for photography.</li> <li>• Identify the parts of a camera.</li> <li>• Take a macro photo, choosing an interesting composition.</li> <li>• Manipulate a photograph using photo editing tools.</li> <li>• Use drama and props to recreate imagery.</li> <li>• Take a portrait photograph.</li> <li>• Use a grid method to copy a photograph into a drawing.</li> </ul>
<p><b>Knowledge</b></p>				<ul style="list-style-type: none"> <li>• That layering materials in opposite directions make the handmade paper stronger.</li> </ul>	<ul style="list-style-type: none"> <li>• That a mood board is a visual collection which aims to convey a general feeling or idea.</li> <li>• That batik is a traditional fabric decoration technique that uses hot wax.</li> </ul>		<ul style="list-style-type: none"> <li>• How different materials can be used to produce photorealistic artwork.</li> <li>• That macro photography is showing a subject as larger than it is in real life.</li> </ul>

# Primary Art Progression Map

<p><b>Vocabulary</b></p>	<p>scissors blades handle snip cut straight line under over up down pattern</p>		<p>abstract composition curator design design brief evaluate felt fibre gallery imaginary inspired landmarks mosaic overlap pattern shape stained glass texture viewfinder</p>		<p>Rainforest Inspiration Imagery Colour palette Mood board Theme, Design Designer Texture Develop Pattern Batik Repeat Repeating Organic Symmetrical Craft Craftsperson Industry</p>		<p>Photomontage Image Dada Composition Arrangement Layout Cityscape Macro Photography Monochrome Monochromatic Album Digital Saturation Emulate Editing Software replacement Focus Frame Recreate Pose Prop Portrait Photorealism Photorealistic Grid Proportion</p>
--------------------------	---	--	--	--	---	--	--